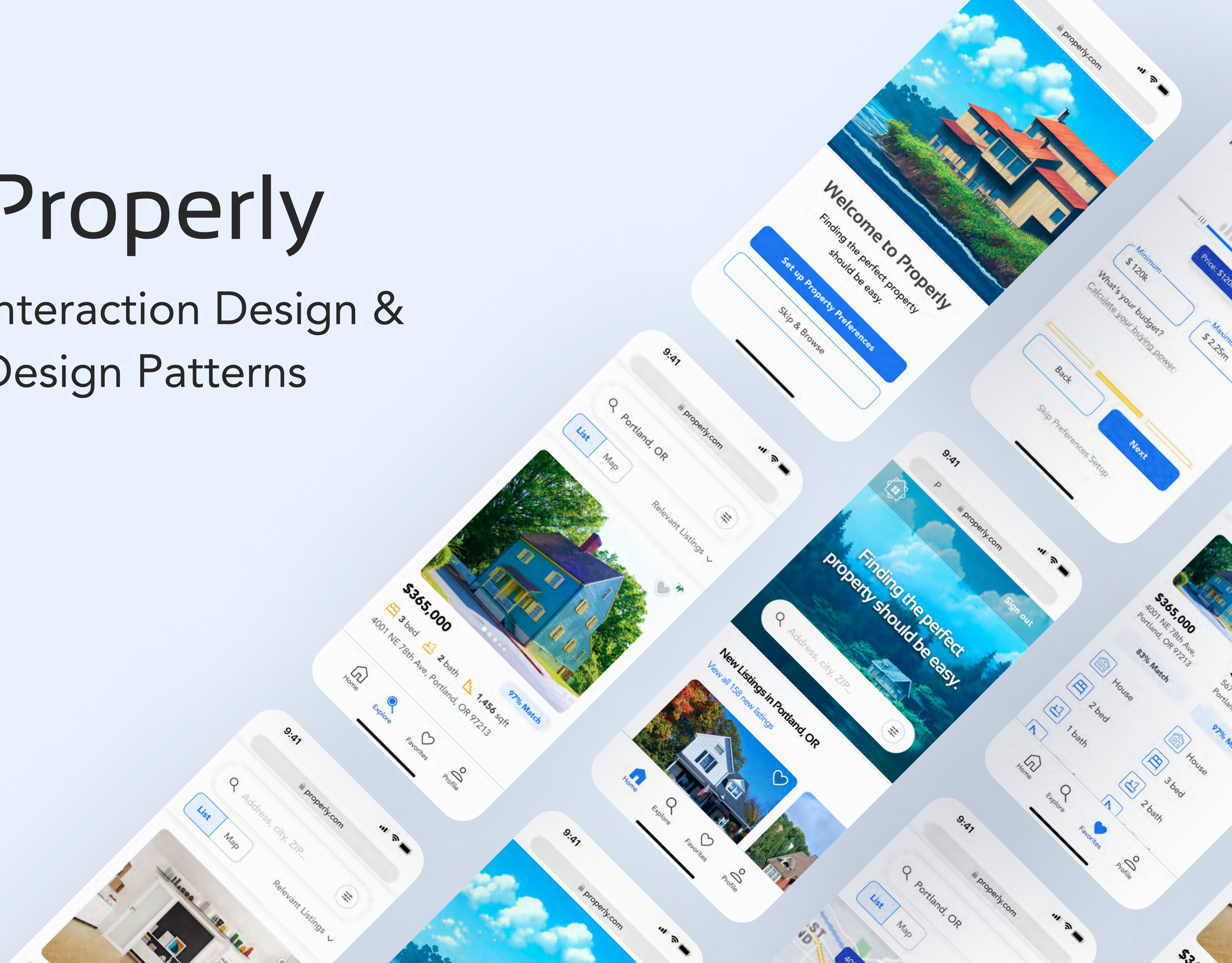


Properly

Interaction Design & Design Patterns



Properly

UI Design Patterns Implemented

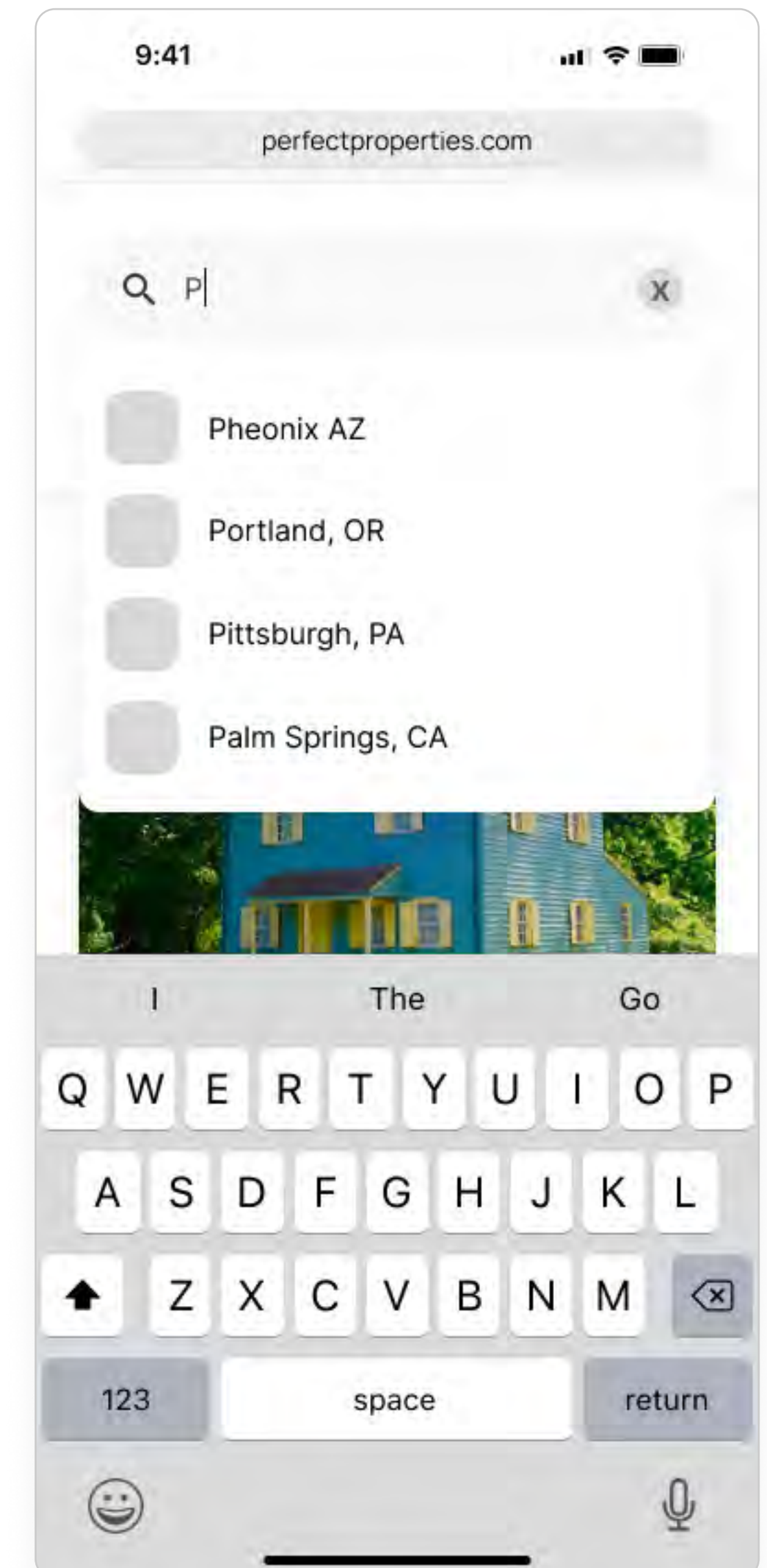
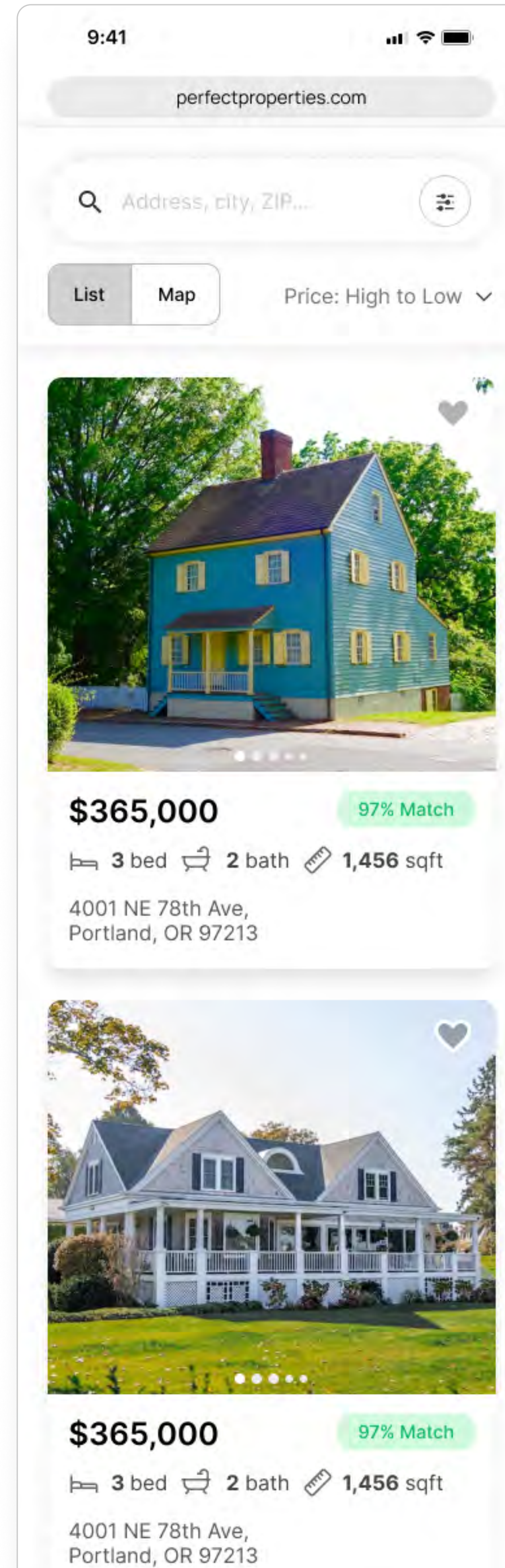
- Location Search Auto-Complete
- Input Feedback
- Sorting Dropdown Menu
- Maps View
- Empty States (Updated copy)
- Modal Window for Property Details
- Social Sharing

Search Auto-Complete

I wanted my form fields to be more legible, so I increased the font sizes of the demo text and the labels.

Vertical spacing of elements is in segments of 8px, with the “Sign up” page title in this example sitting 32px below the browser bar.

Most elements that relate to each other (such as form labels and fields) are spaced **16px** apart.



Input Feedback (Password Strength)

Password strength feedback is live. I wanted to assist users as they create their password so they can assess the level of strength they want as they create it.

Email address and return user inputs are given feedback only after the submission (if it fails). the user will only receive feedback after one attempt has been submitted.

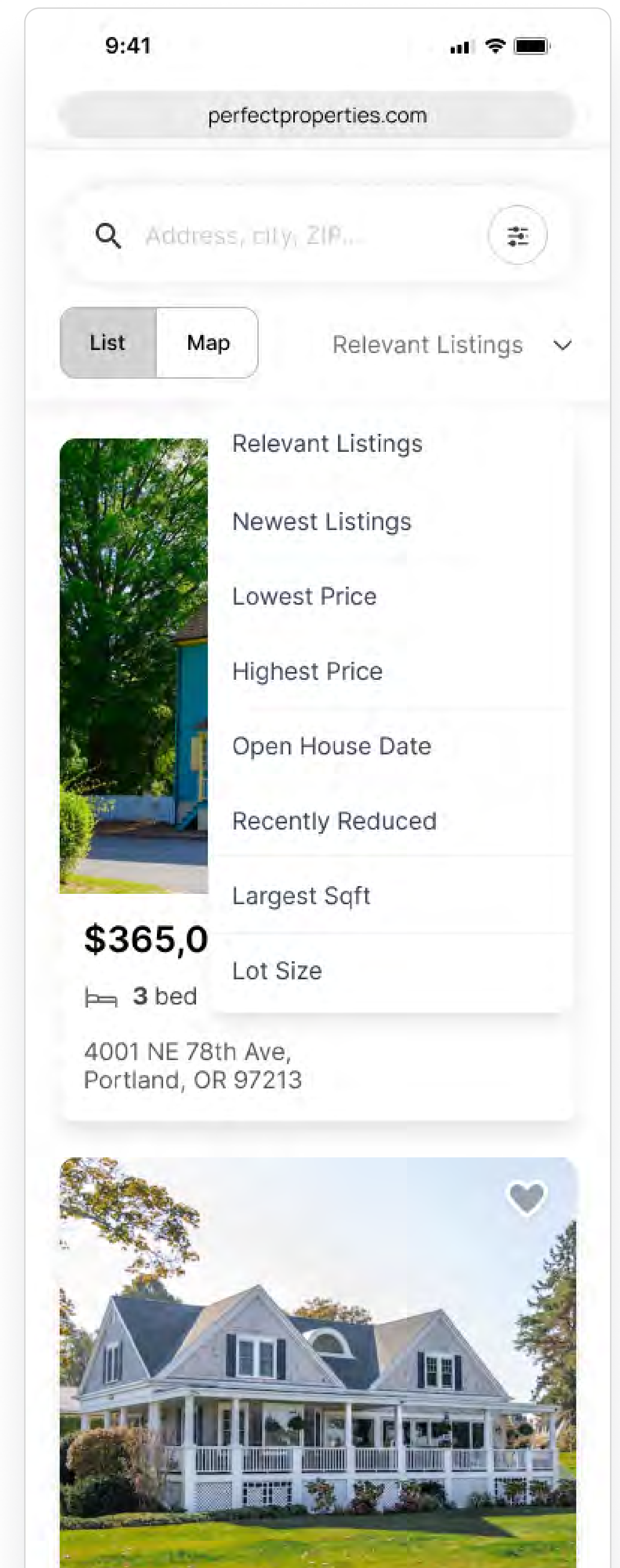
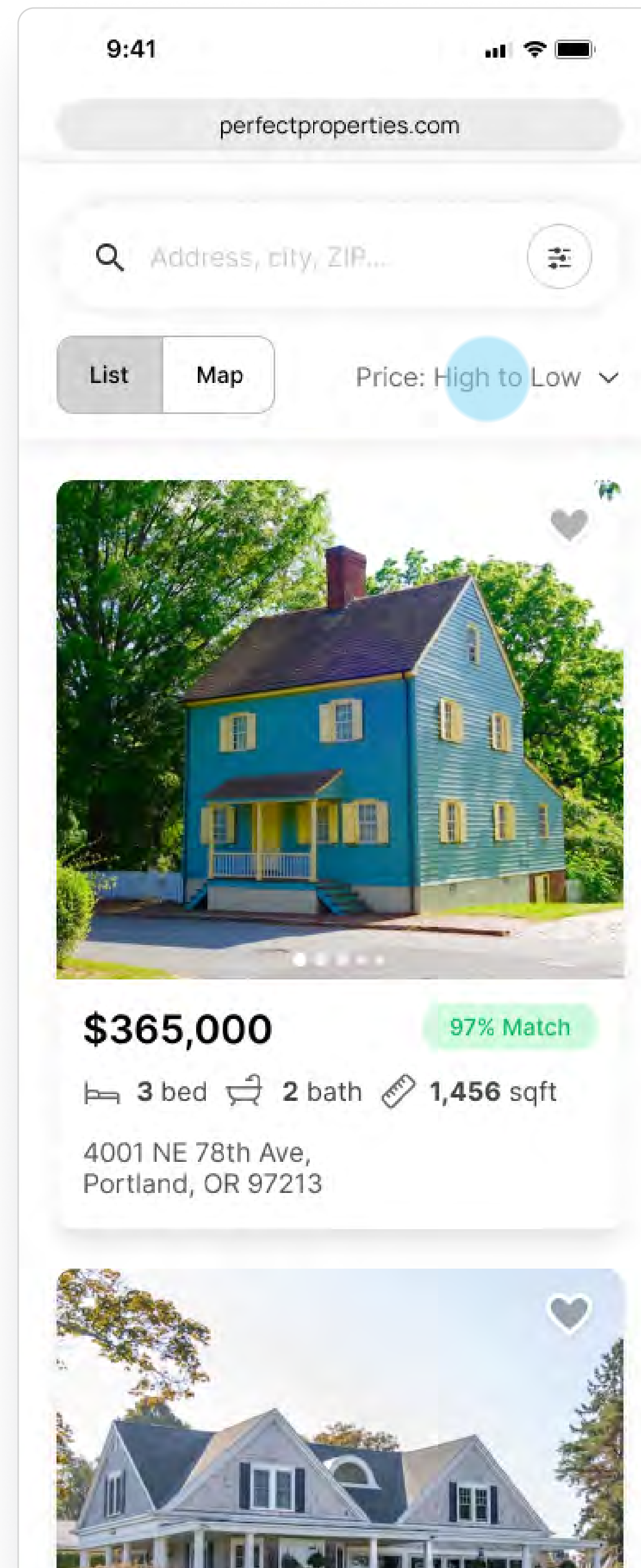
The image displays two mobile app screenshots of a 'Sign up' form for 'perfectproperties.com'. Both screens show a 'Log in with Google' button and input fields for Name, Email, and Password. The bottom navigation bar includes 'Explore', 'Favorites', and 'Log in' icons.

Left Screenshot: The 'Name' field contains 'Jess Davidson', the 'Email' field contains 'example@mail.com', and the 'Password' field contains 'at least 6 characters'. The 'Create Profile' button is visible.

Right Screenshot: The 'Name' field contains 'Jess Davidson', the 'Email' field contains 'example@mail.com', and the 'Password' field contains 'BigCats1997'. A green progress bar indicates the password strength, and the 'Create Profile' button is visible.

Sorting Dropdown (Price: High to Low)

After analyzing several popular real estate apps, I updated the language for the drop down "sort" options.



Maps View

Maps are an important part of any real estate app and I wanted to define the interactions in my early wireframes.

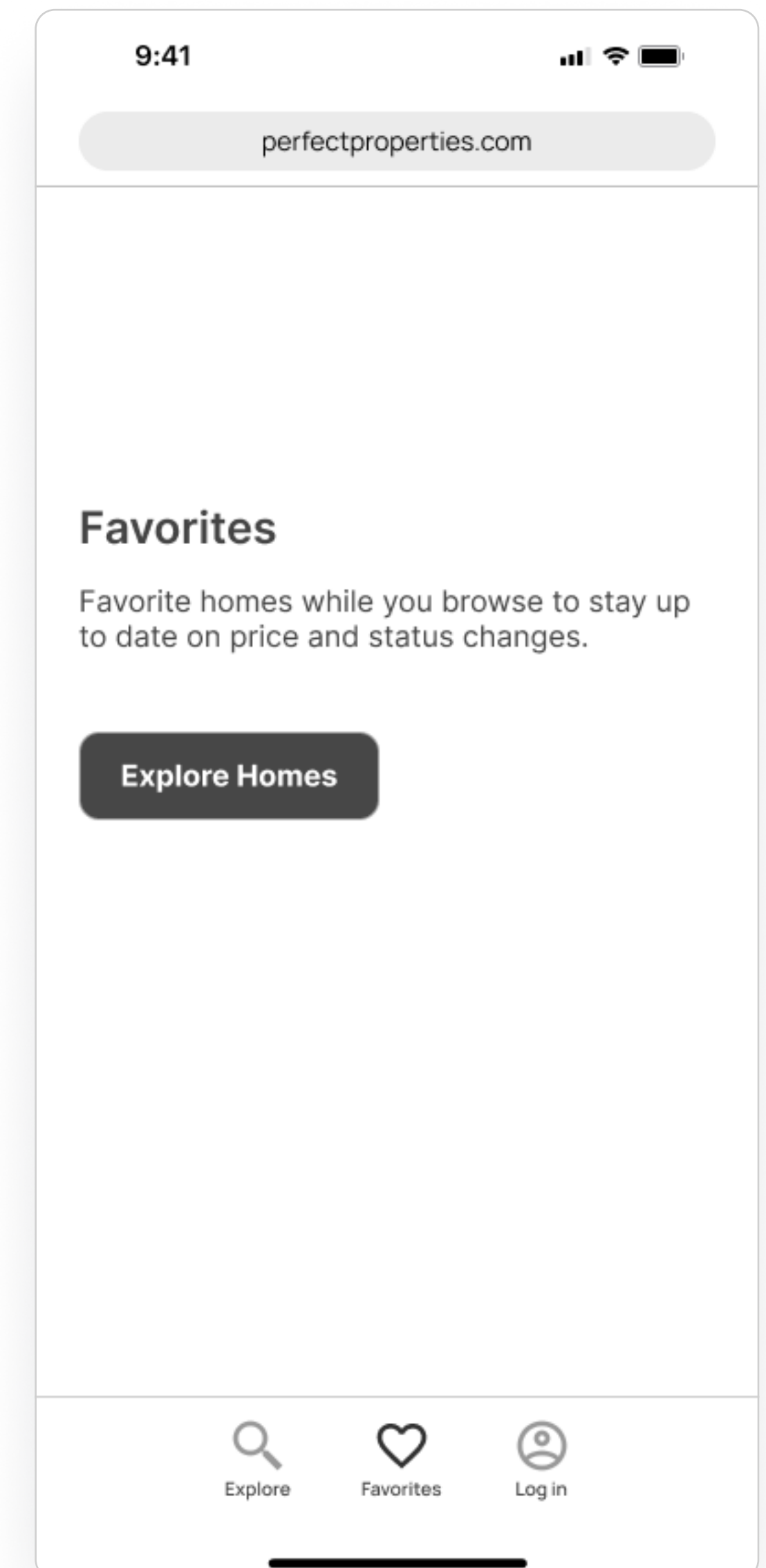
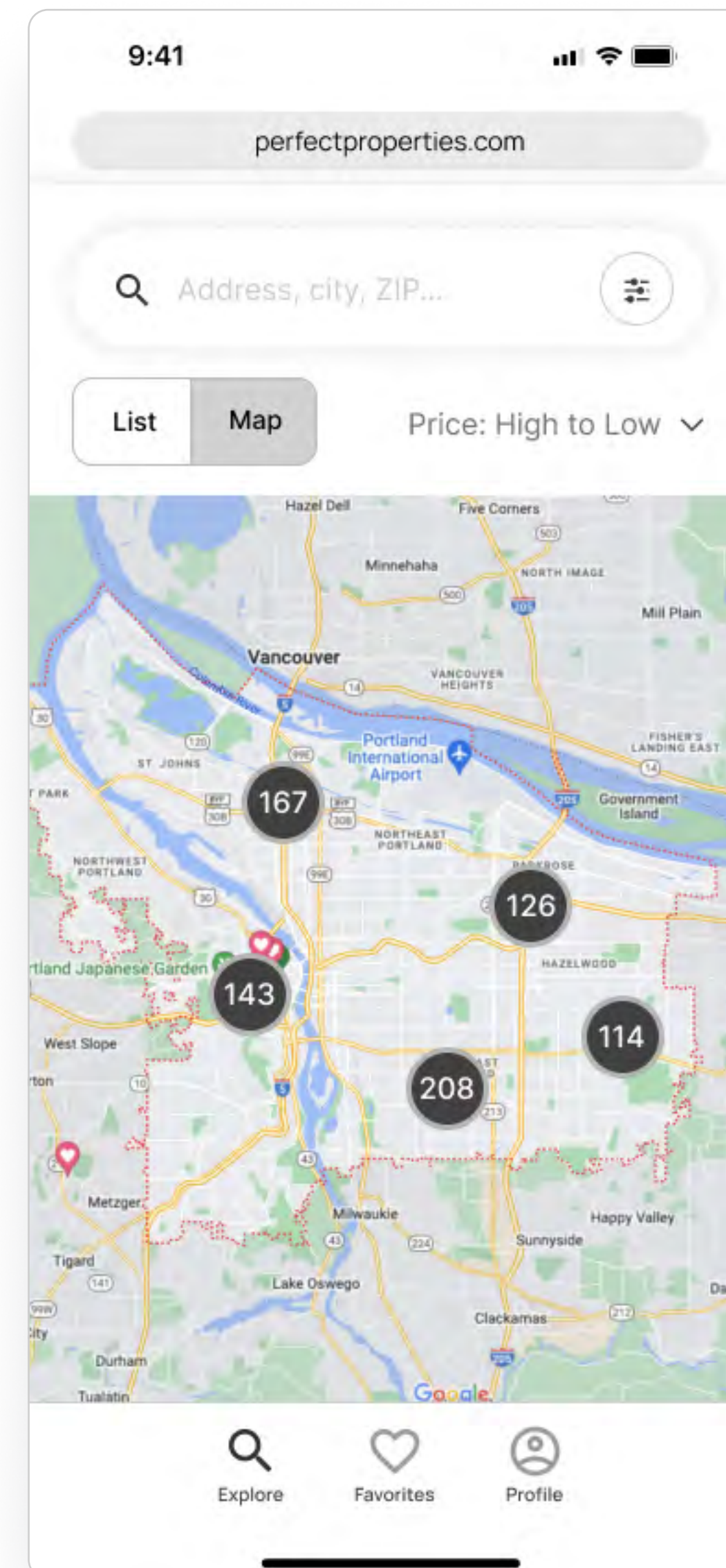
Interaction Notes

User zooms to reveal available houses in specific areas. Shows price as a tooltip at specific addresses like so:

600k

Empty States

The functionality of real estate apps are intuitive and so my web app will not need a comprehensive onboarding. To provide some learning support, I've created explanatory empty states where appropriate.

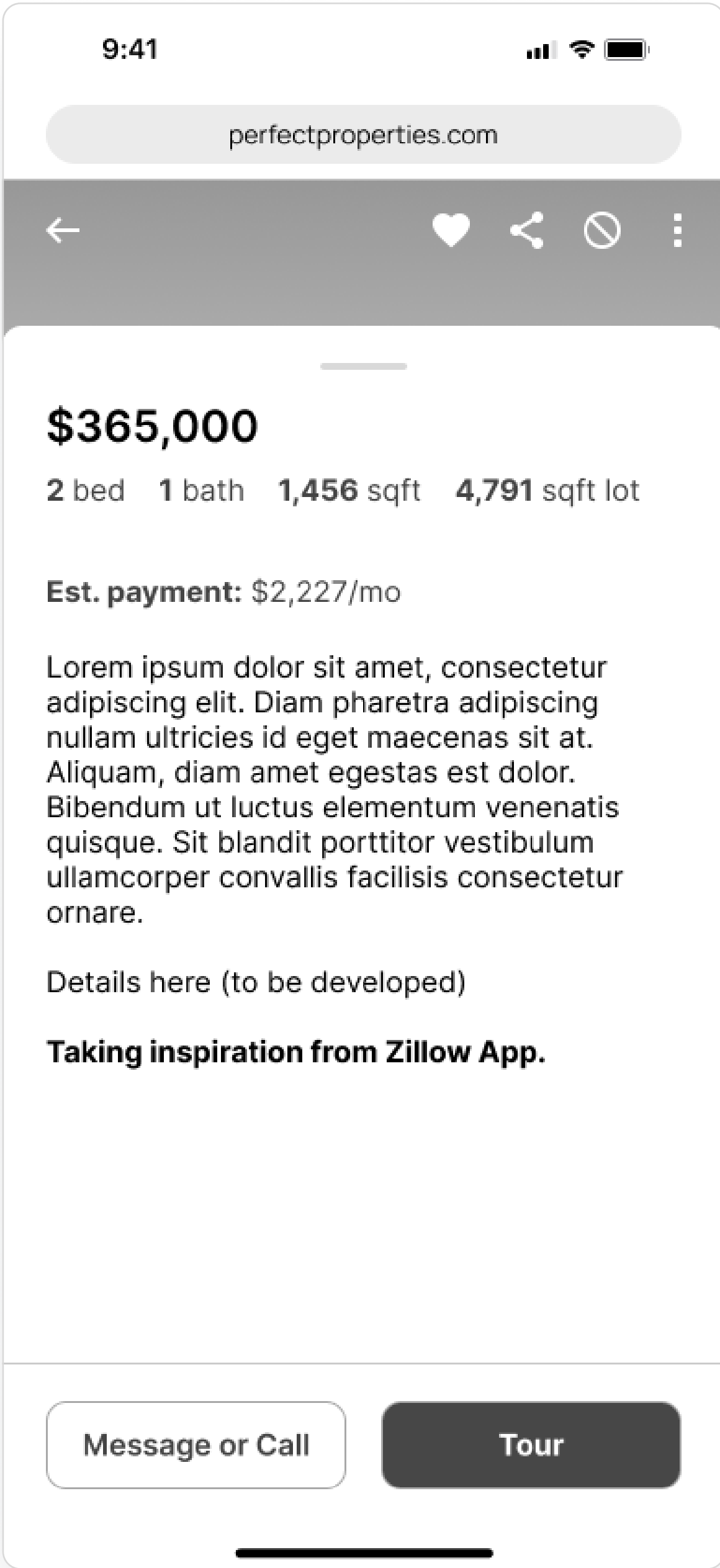
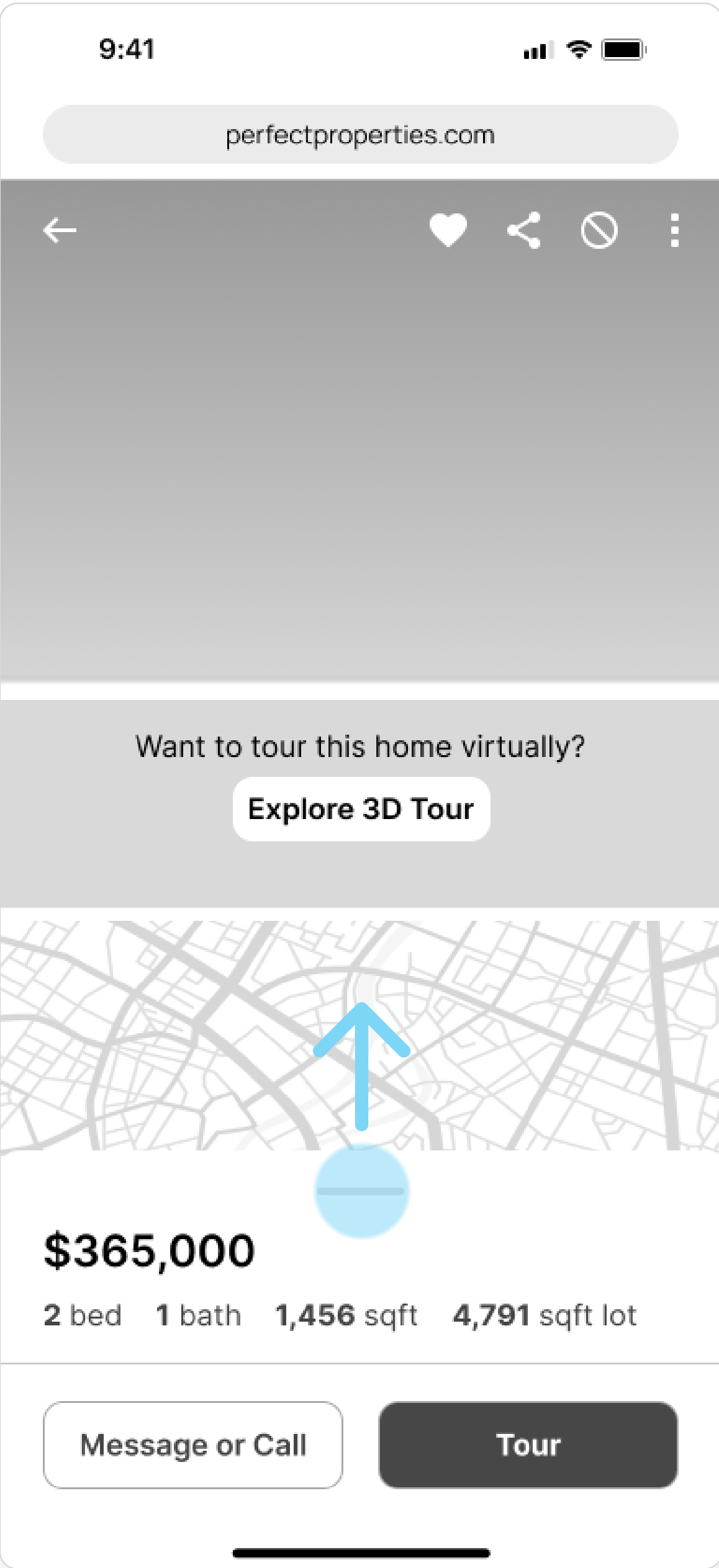


Modal Window for Properties

User can scroll through visuals (top section offers horizontal home image scrolling), and can scroll down for maps. If the user drags the modal, they will be presented with the home details (in development).

Interaction Notes

User can pull information modal “tab” to see written details of home. Tab will drag over visual content, and can be returned to the bottom by dragging it down and away.



Share Property

Users will need a way to share properties they are interested in with their purchasing partners or if they are seeking second opinions.

